

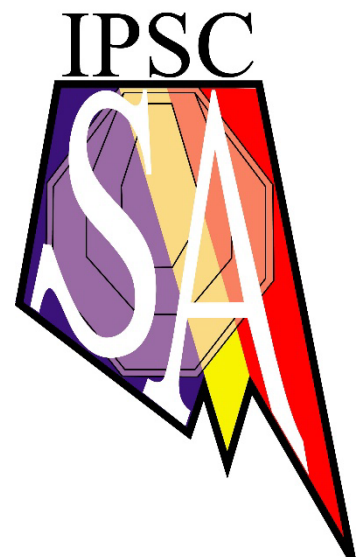


2023 Rifle & Shotgun Nationals Tournament

(Level 3)

*Impact Practical Shooting League
Mt Gambier, SA*

Saturday, 18 November (Rifle)
Sunday, 19 November (Shotgun)



2023 National R&S Tournament - Rifle

AREA	STAGE	RANGE	Rounds	COF	Shots/ Paper	Target (T)	Target (DT)	Popper (P)	Plate (PL)	POINTS	%
1	1	1	19	M	2	8	0	3	0	95	15.6
	2	6	10	S	2	5	0	0	0	50	8.2
	3	7	20	M	2	10	0	0	0	100	16.4
	4	8	10	S	2	5	0	0	0	50	8.2
	5	2	9	S	1	9	0	0	0	45	7.4
	6	3	34	L	2	17	0	0	0	170	27.9
	7	4	10	S	2	5	0	0	0	50	8.2
	8	5	10	M	1	5	0	0	5	50	8.2
1	8	8	122	4:3:1		64	0	3	5	610	100.0

STAGE 1

RIFLE

RANGE 1

START POSITION:

Standing erect, heels touching mark – as demonstrated - with the rifle in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

RIFLE READY CONDITION:

Loaded (Option 1).

PROCEDURE

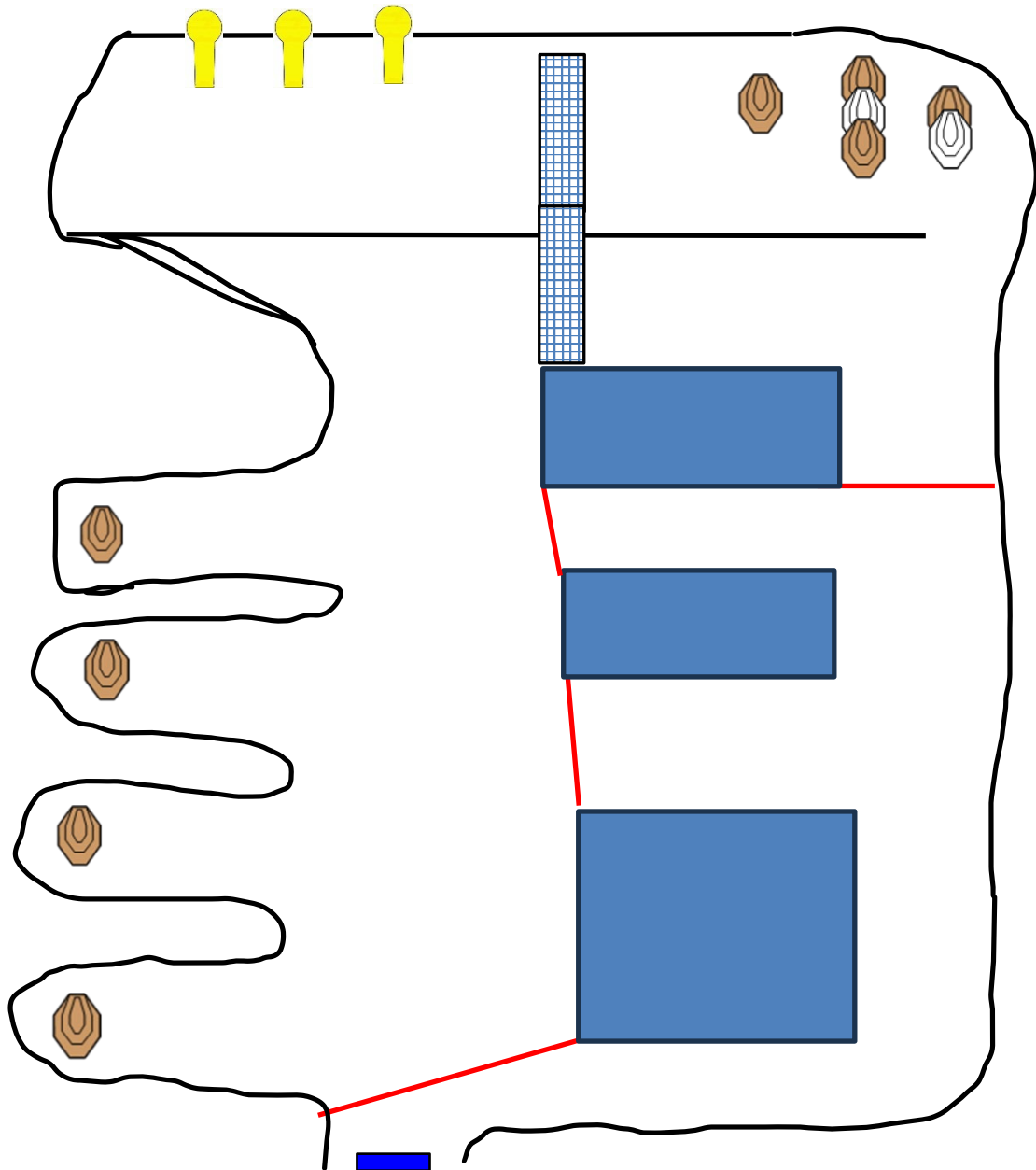
On the Start Signal, Engage targets.

SCORING

Minimum no of rounds: 19 rounds, 95 points.

Targets: 8 IPSC Mini Targets, 3 IPSC Poppers.

Time starts: Audible.



STAGE 2

RIFLE

RANGE 6

START POSITION:

Standing erect, anywhere within the demarcated area, with the rifle in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

RIFLE READY CONDITION:

Loaded (Option 1).

PROCEDURE

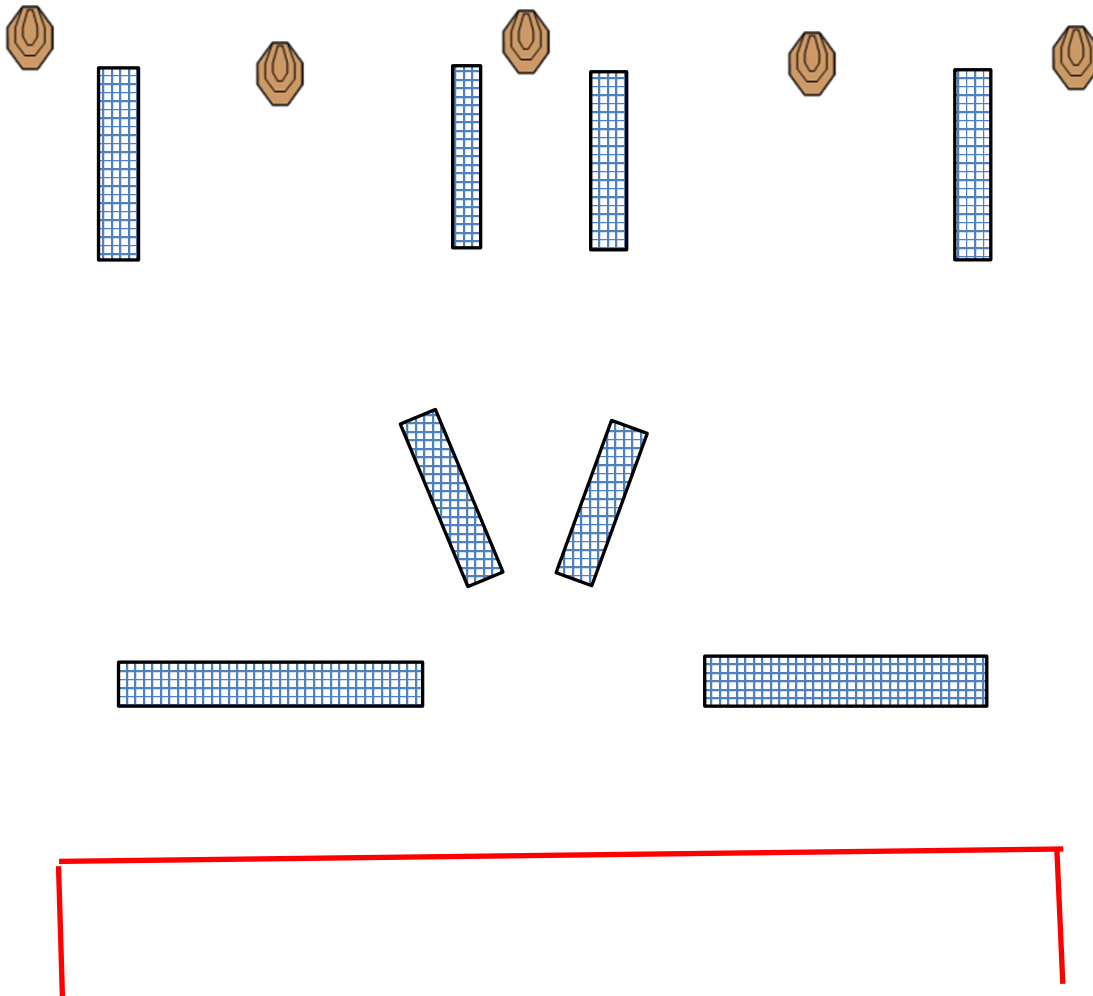
On the Start Signal, Engage targets.

SCORING

Minimum no of rounds: 10 rounds, 50 points.

Targets: 5 IPSC Mini Targets.

Time starts: Audible.



STAGE 3

RIFLE

RANGE 7

START POSITION:

Standing erect, toes touching mark – as demonstrated - with the rifle in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

RIFLE READY CONDITION:

Loaded (Option 1).

PROCEDURE

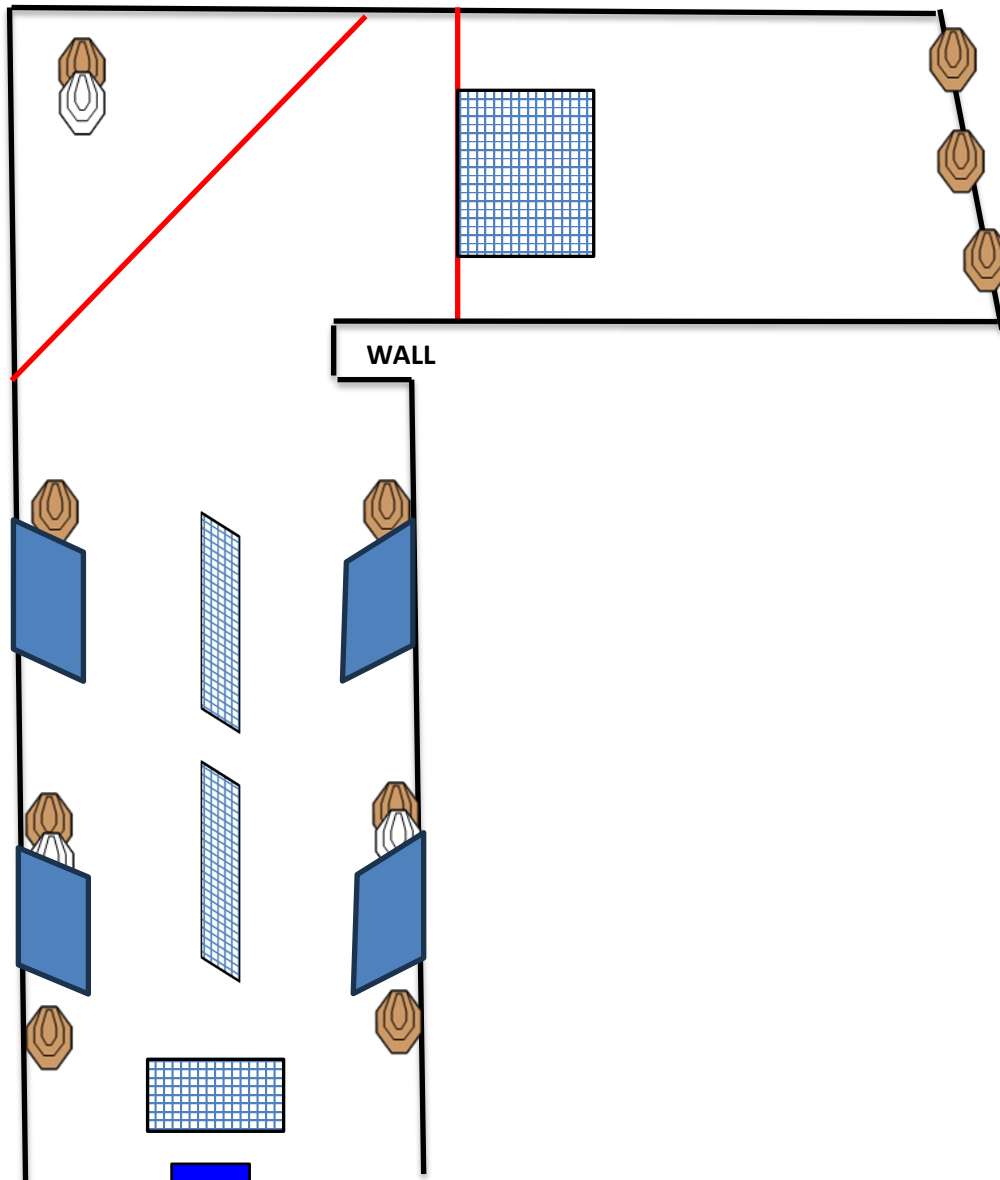
On the Start Signal, Engage targets.

SCORING

Minimum no of rounds: 20 rounds, 100 points.

Targets: 10 IPSC Mini Targets.

Time starts: Audible.



STAGE 4

RIFLE

RANGE 8

START POSITION:

Standing erect, toes touching mark – as demonstrated - with the rifle in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

RIFLE READY CONDITION:

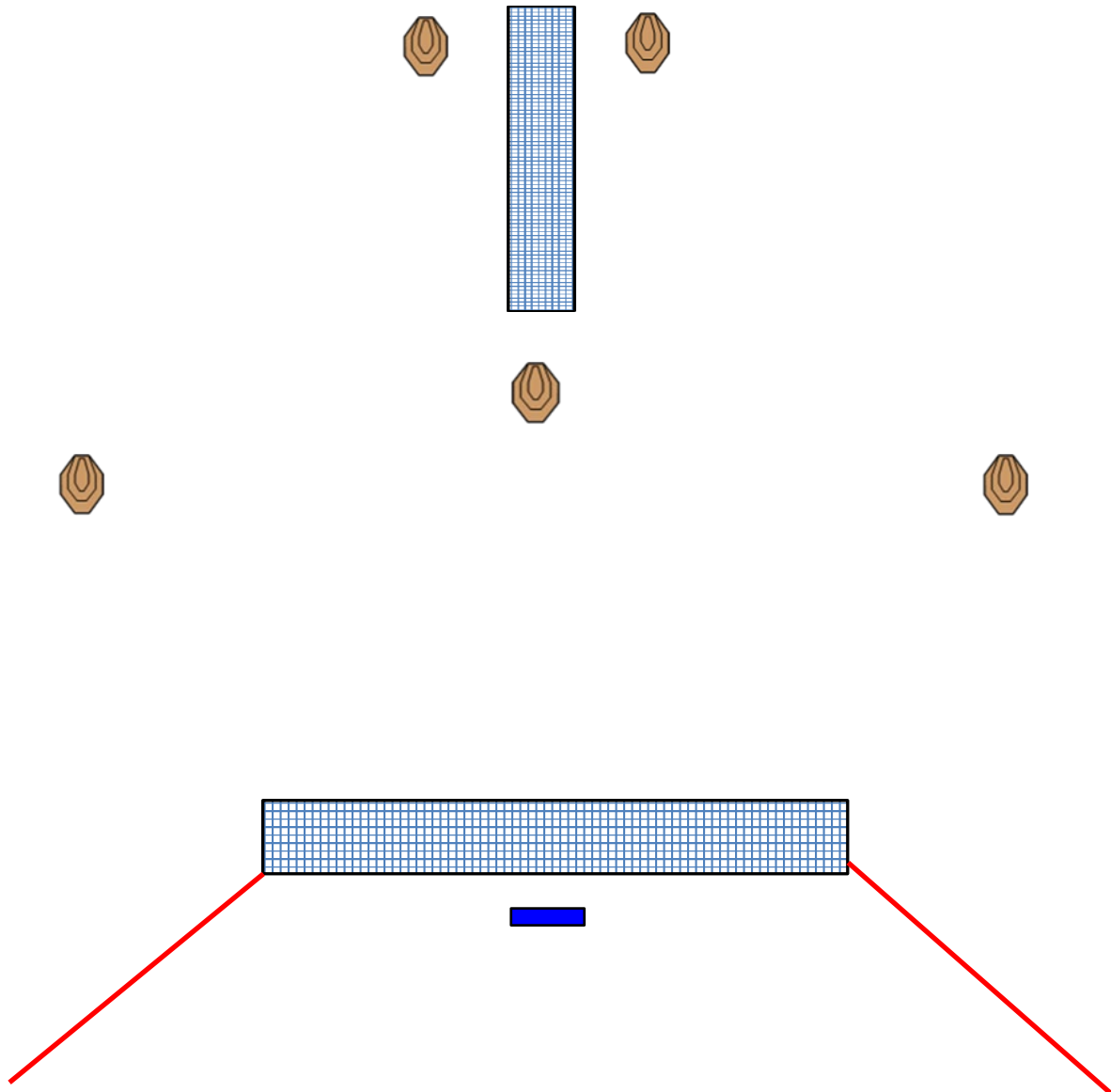
Loaded (Option 1).

PROCEDURE

On the Start Signal, Engage targets.

SCORING

Minimum no of rounds: 10 rounds, 50 points.
Targets: 5 IPSC Mini Targets.
Time starts: Audible.



STAGE 5

RIFLE

RANGE 2

START POSITION:

Standing erect, anywhere within the demarcated area, with the rifle in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

RIFLE READY CONDITION:

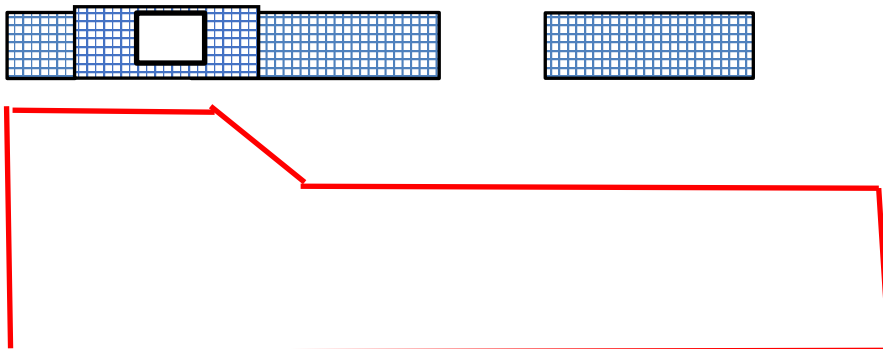
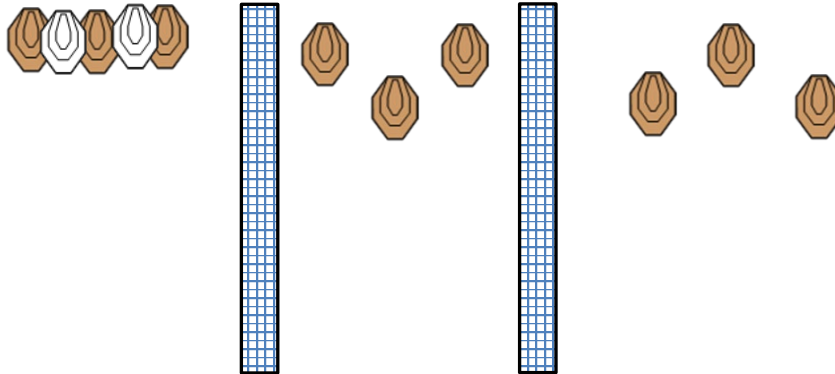
Loaded (Option 1).

PROCEDURE

On the Start Signal, Engage targets with one scoring shot per paper target.

SCORING

Minimum no of rounds: 9 rounds, 45 points.
Targets: 9 IPSC Mini Targets.
Time starts: Audible.



STAGE 6

RIFLE

RANGE 3

START POSITION:

Standing erect, toes touching either mark – as demonstrated - with the rifle in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

RIFLE READY CONDITION:

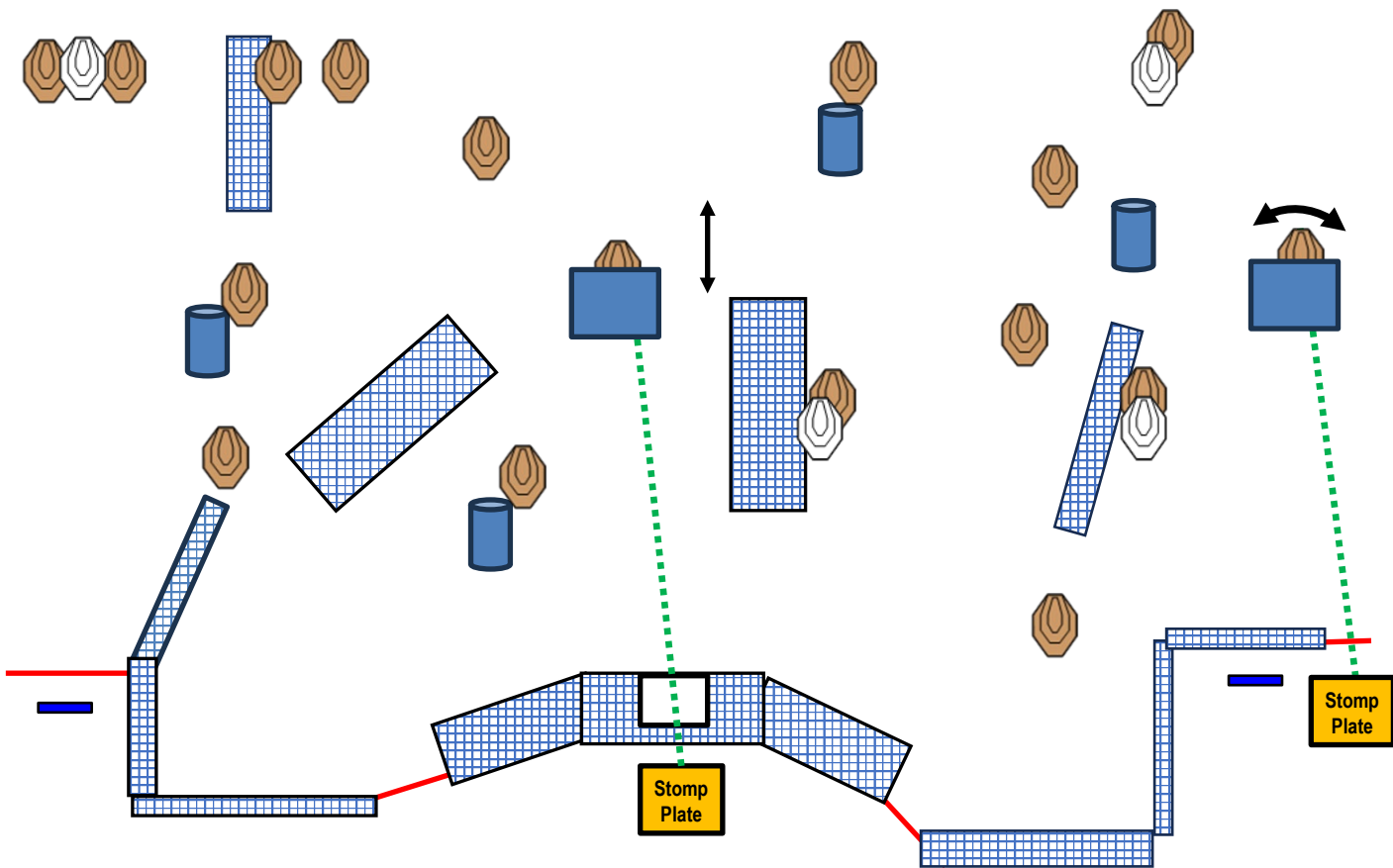
Loaded (Option 1).

PROCEDURE

On the Start Signal, Engage targets.
Centre Stomp Plate activates bobbing target and right-hand Stomp Plate activates swinging target – both of which remain visible at rest.

SCORING

Minimum no of rounds: 34 rounds, 170 points.
Targets: 17 IPSC Targets.
Time starts: Audible.



STAGE 7

RIFLE

RANGE 4

START POSITION:

Standing erect, toes touching mark – as demonstrated - with the rifle in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

RIFLE READY CONDITION:

Loaded (Option 2).

PROCEDURE

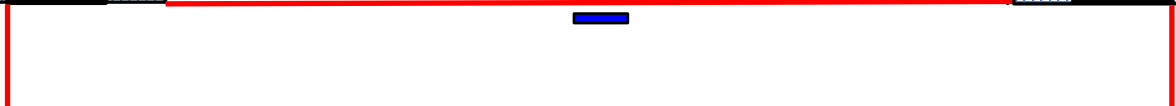
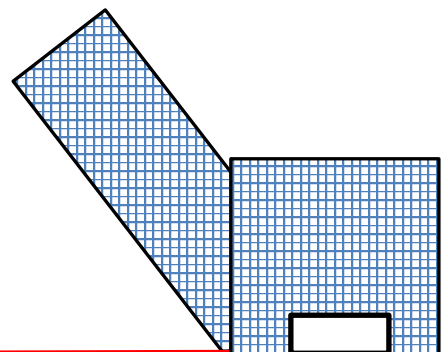
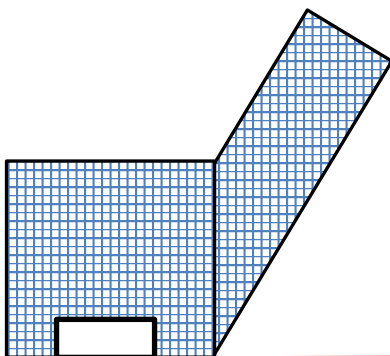
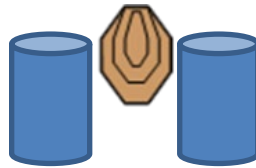
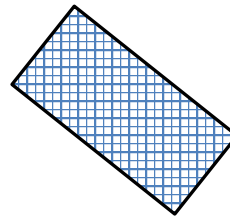
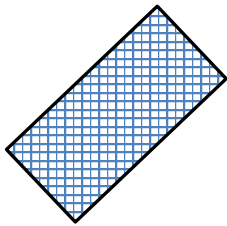
On the Start Signal, Engage targets.

SCORING

Minimum no of rounds: 10 rounds, 50 points.

Targets: 1 IPSC Target, 4 IPSC Mini Targets.

Time starts: Audible.



STAGE 8

RIFLE

RANGE 5

START POSITION: Standing erect, facing down the range, heels touching mark, hands held naturally at the sides – as demonstrated – with rifle in the ready condition, placed on benchtop facing directly down the range.

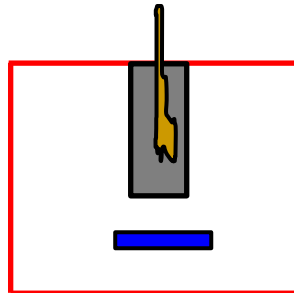
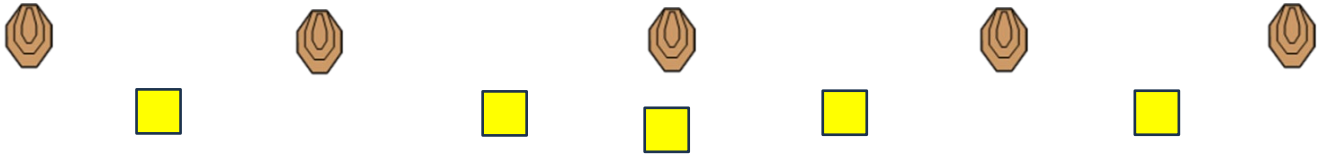
RIFLE READY CONDITION: Unloaded (Option 3).

PROCEDURE

On the Start Signal, Engage targets with one scoring shot per paper target.

SCORING

Minimum no of rounds: 10 rounds, 50 points.
Targets: 5 IPSC Mini Targets, 5 IPSC Plates.
Time starts: Audible.



2023 National R&S Tournament - Shotgun

AREA	STAGE	RANGE	Rounds B/S	Rounds SGs	Rounds Slugs	COF	Shots/ Paper	Target (T)	Target (DT)	Popper (P)	Plate (PL)	Clays (FT)	Clays (DC)	POINTS	%
1	9	1	16	0	0	M		0	0	6	10	0	0	80	14.7
	10	6	16	0	0	M		0	0	6	10	0	0	80	14.7
	11	7	16	0	0	M		0	0	4	4	8	0	80	14.7
	12	8	0	6	0	S	2	6	0	0	0	0	0	60	11.0
	13	2	8	0	0	S		0	0	2	6	0	0	40	7.3
	14	3	25	0	0	L		0	0	2	19	4	0	125	22.9
	15	4	8	0	0	S		0	0	1	3	4	0	40	7.3
	16	5	0	0	8	S	1	8	0	0	0	0	0	40	7.3
1	16	8	89	6	8	4:3:1		14	0	21	52	16	0	545	100.0

STAGE 9

SHOTGUN

RANGE 1

START POSITION:

Standing erect, heels touching mark – as demonstrated - with the shotgun in the ready condition held naturally in the strong hand only, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with fingers outside the trigger guard and weak hand hanging naturally at the side.

SHOTGUN READY CONDITION: Loaded (Option 1).

AMMUNITION TYPE: Birdshot.

PROCEDURE

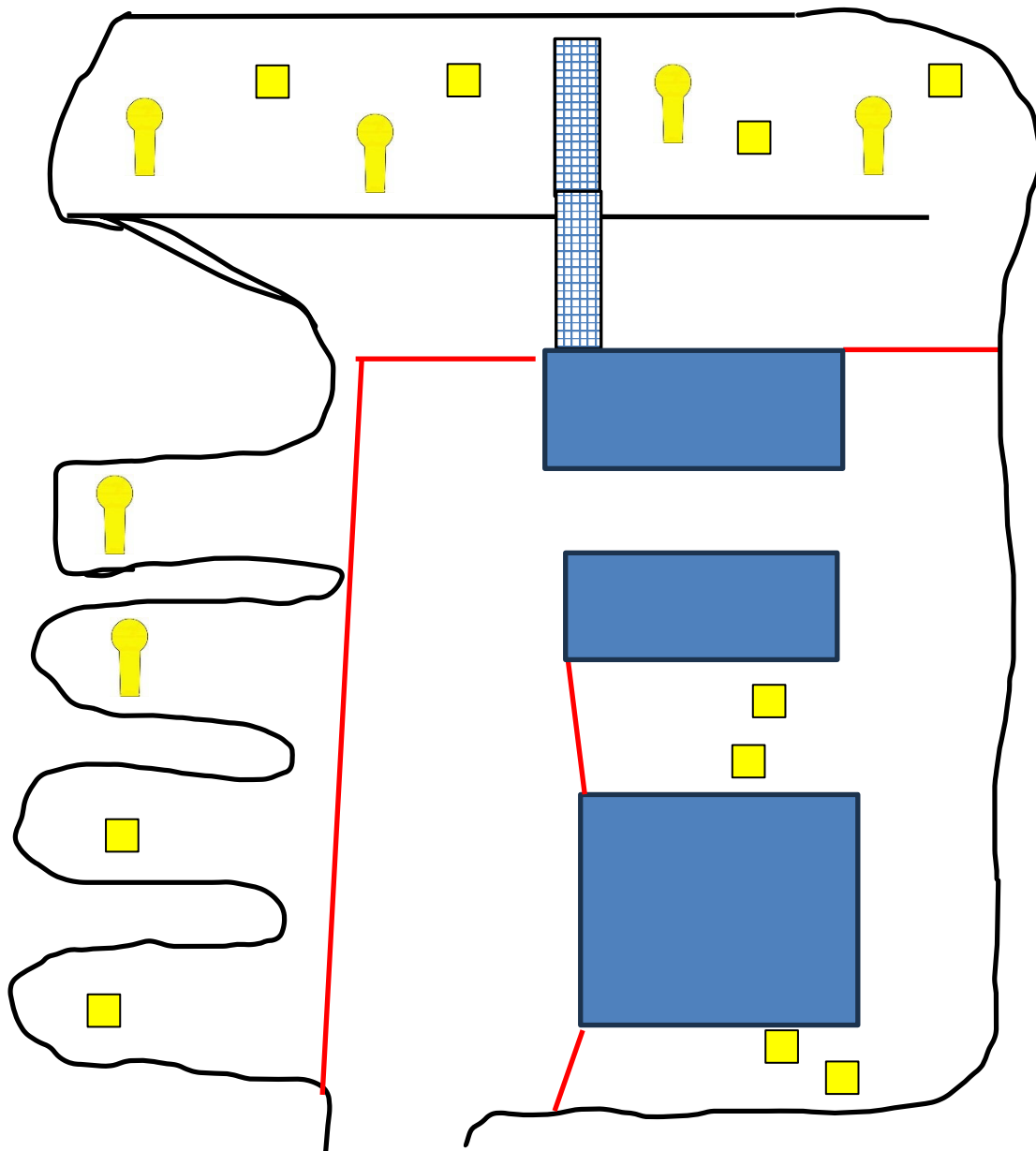
On the Start Signal, Engage targets.

SCORING

Minimum no of rounds: 16 rounds, 80 points.

Targets: 6 IPSC Poppers, 10 IPSC Plates.

Time starts: Audible.



STAGE 10

SHOTGUN

RANGE 6

START POSITION:

Standing erect, toes touching either mark – as demonstrated - with the shotgun in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

SHOTGUN READY CONDITION: Unloaded (Option 3).

AMMUNITION TYPE: Birdshot.

PROCEDURE

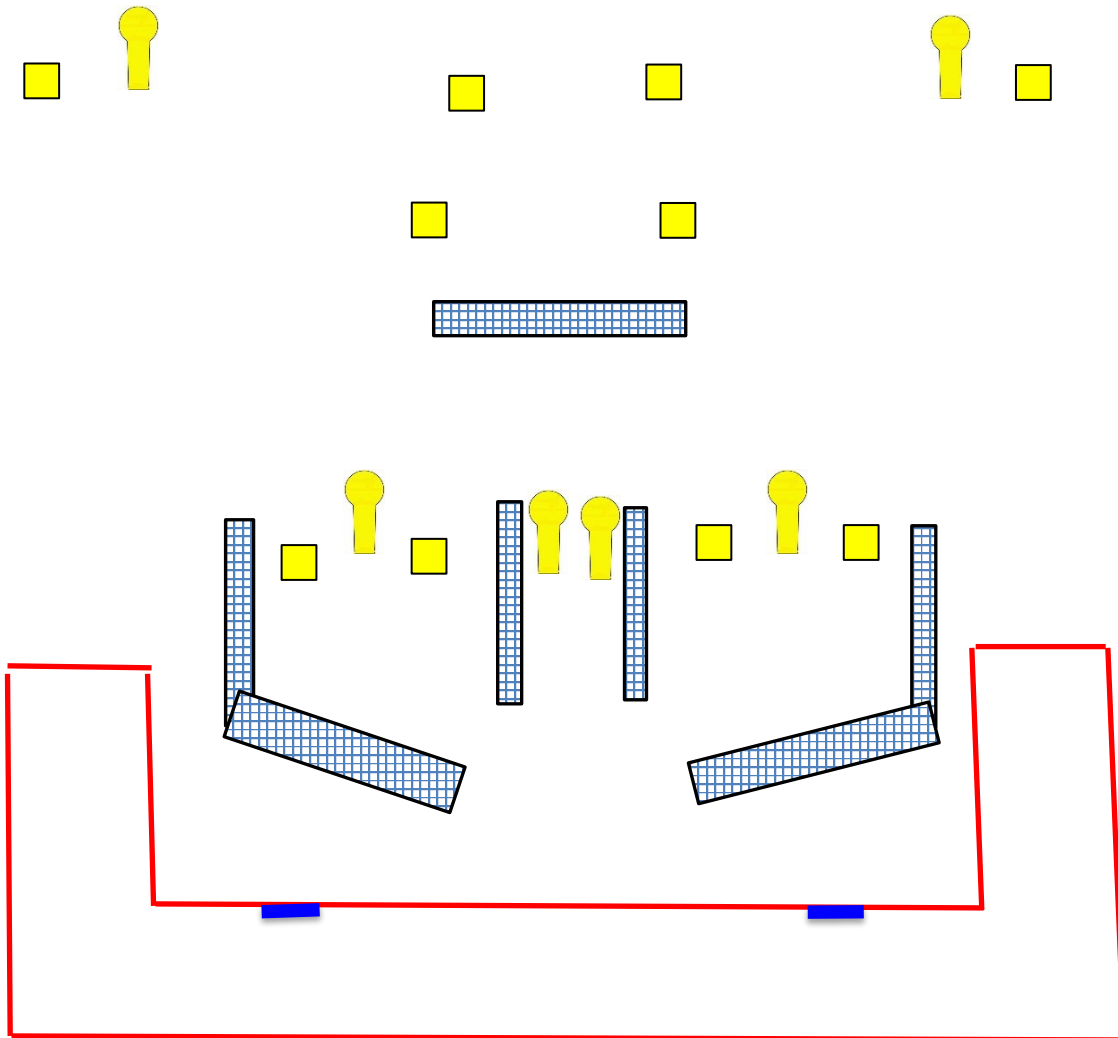
On the Start Signal, Engage targets.

SCORING

Minimum no of rounds: 16 rounds, 80 points.

Targets: 6 IPSC Poppers, 10 IPSC Plates.

Time starts: Audible.



STAGE 11

SHOTGUN

RANGE 7

START POSITION:

Standing erect, toes touching mark – as demonstrated - with the shotgun in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

SHOTGUN READY CONDITION: Loaded (Option 1).

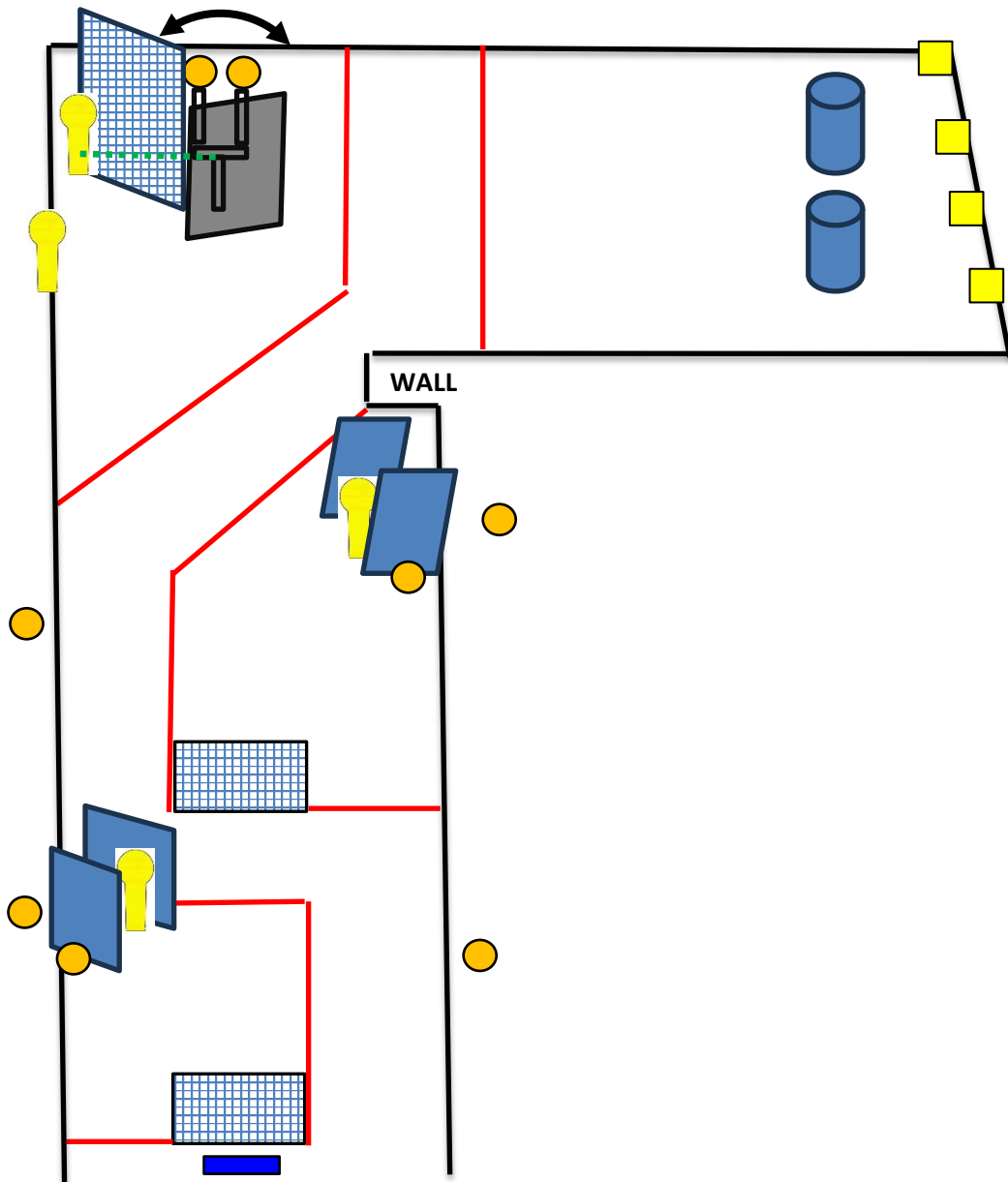
AMMUNITION TYPE: Birdshot.

PROCEDURE

On the Start Signal, Engage targets.
Furthest downrange popper activates 2 swinging frangible targets which remain visible at rest.

SCORING

Minimum no of rounds: 16 rounds, 80 points.
Targets: 4 IPSC Poppers, 4 IPSC Plates, 8 Frangible Targets.
Time starts: Audible.



STAGE 12

SHOTGUN

RANGE 8

START POSITION:

Standing erect, toes touching mark – as demonstrated - with the shotgun in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

SHOTGUN READY CONDITION: Loaded (Option 1).

AMMUNITION TYPE: Buckshot SG 00 (9 Pellets).

PROCEDURE

On the Start Signal, Engage targets.

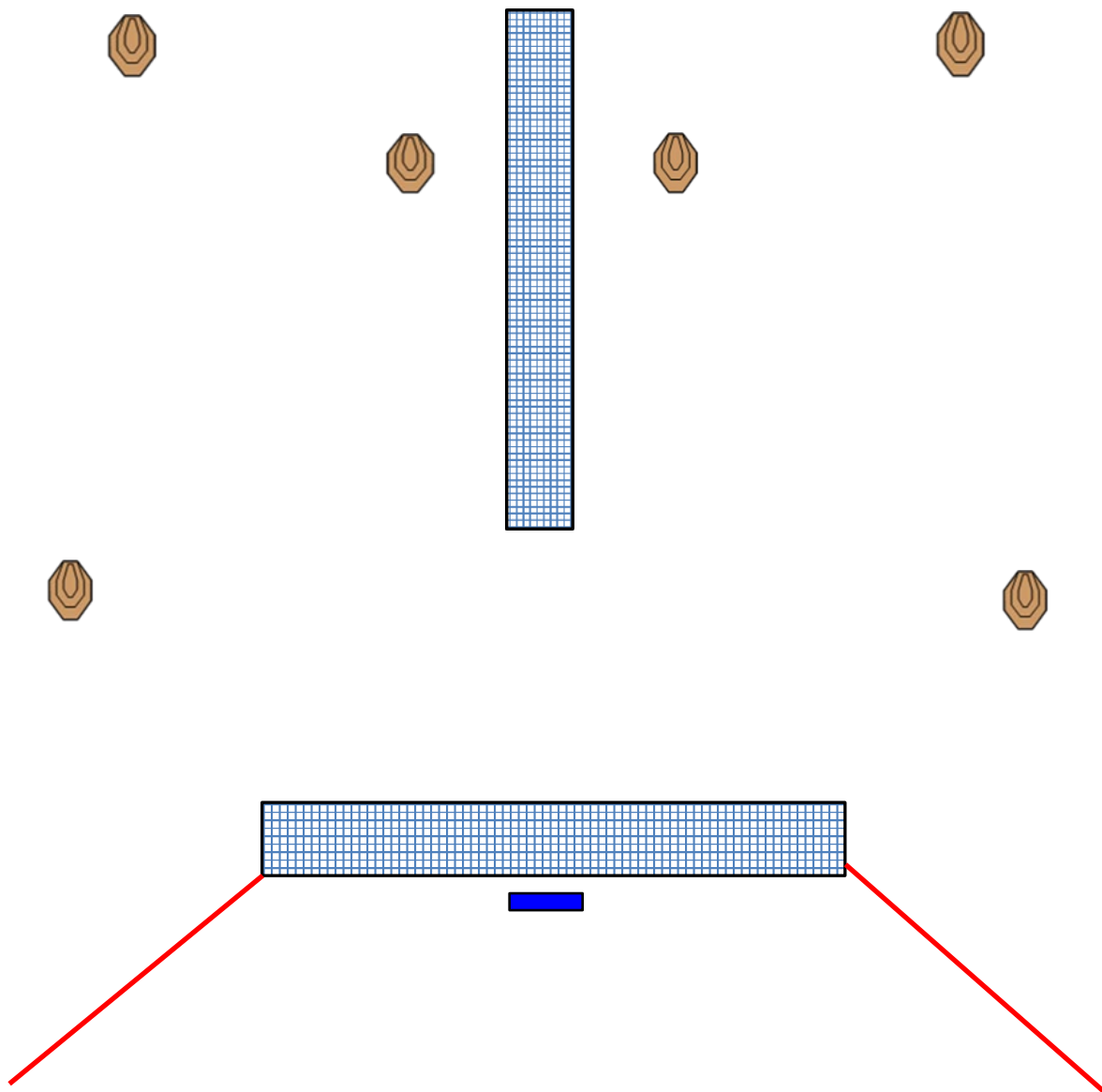
SCORING

Minimum no of rounds: 6 rounds, 60 points.

Targets: 6 IPSC Targets.

Scoring hits per paper: 2.

Time starts: Audible.



STAGE 13

SHOTGUN

RANGE 2

START POSITION:

Standing erect, anywhere within the demarcated area, with the shotgun in the ready condition held naturally in the strong hand only, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with fingers outside the trigger guard and weak hand hanging naturally at the side.

SHOTGUN READY CONDITION: Loaded (Option 1).

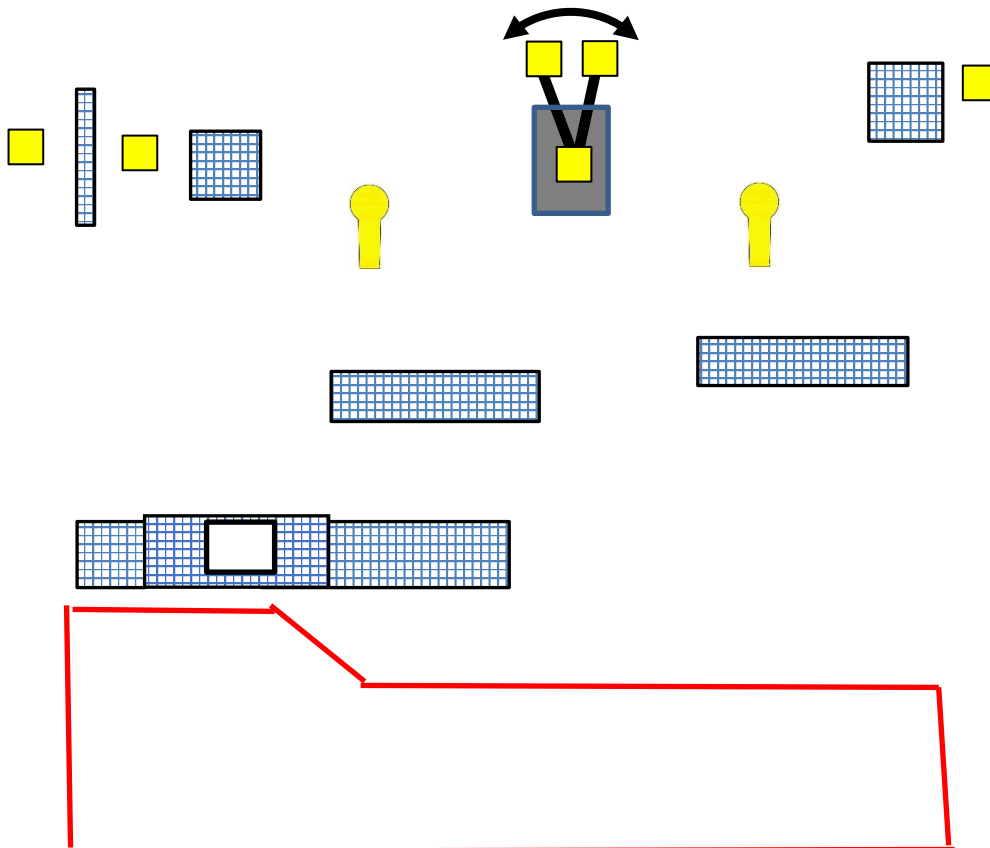
AMMUNITION TYPE: Birdshot.

PROCEDURE

On the Start Signal, Engage targets.
Centre plate activates 2 swinging plates which remain visible at rest

SCORING

Minimum no of rounds: 8 rounds, 40 points.
Targets: 2 IPSC Poppers, 6 IPSC Plates.
Time starts: Audible.



STAGE 14

SHOTGUN

RANGE 3

START POSITION:

Standing erect, toes touching either mark – as demonstrated - with the shotgun in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

SHOTGUN READY CONDITION: Loaded (Option 1).

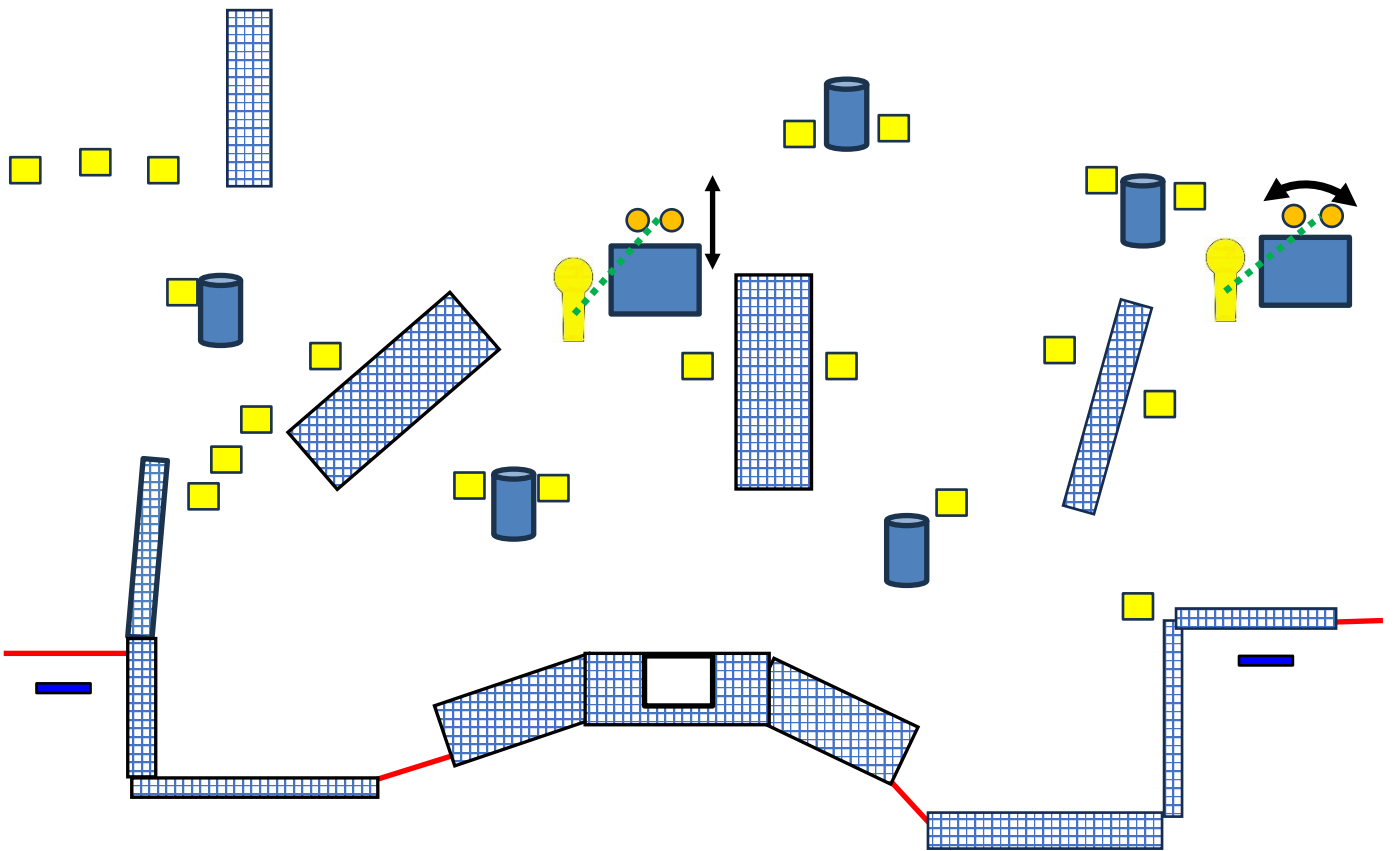
AMMUNITION TYPE: Birdshot.

PROCEDURE

On the Start Signal, Engage targets.
Left-hand popper activates adjacent 2 bobbing frangible targets and right-hand popper activates adjacent 2 swinging frangible targets. – all of which remain visible at rest.

SCORING

Minimum no of rounds: 25 rounds, 125 points.
Targets: 2 IPSC Poppers, 19 IPSC Plates, 4 Frangible Targets.
Time starts: Audible.



STAGE 15

SHOTGUN

RANGE 4

START POSITION:

Seated in chair, both feet on ground, hands on knees – as demonstrated - with shotgun in the ready condition, placed on drum facing directly down the range.

SHOTGUN READY CONDITION: Unloaded (Option 3).

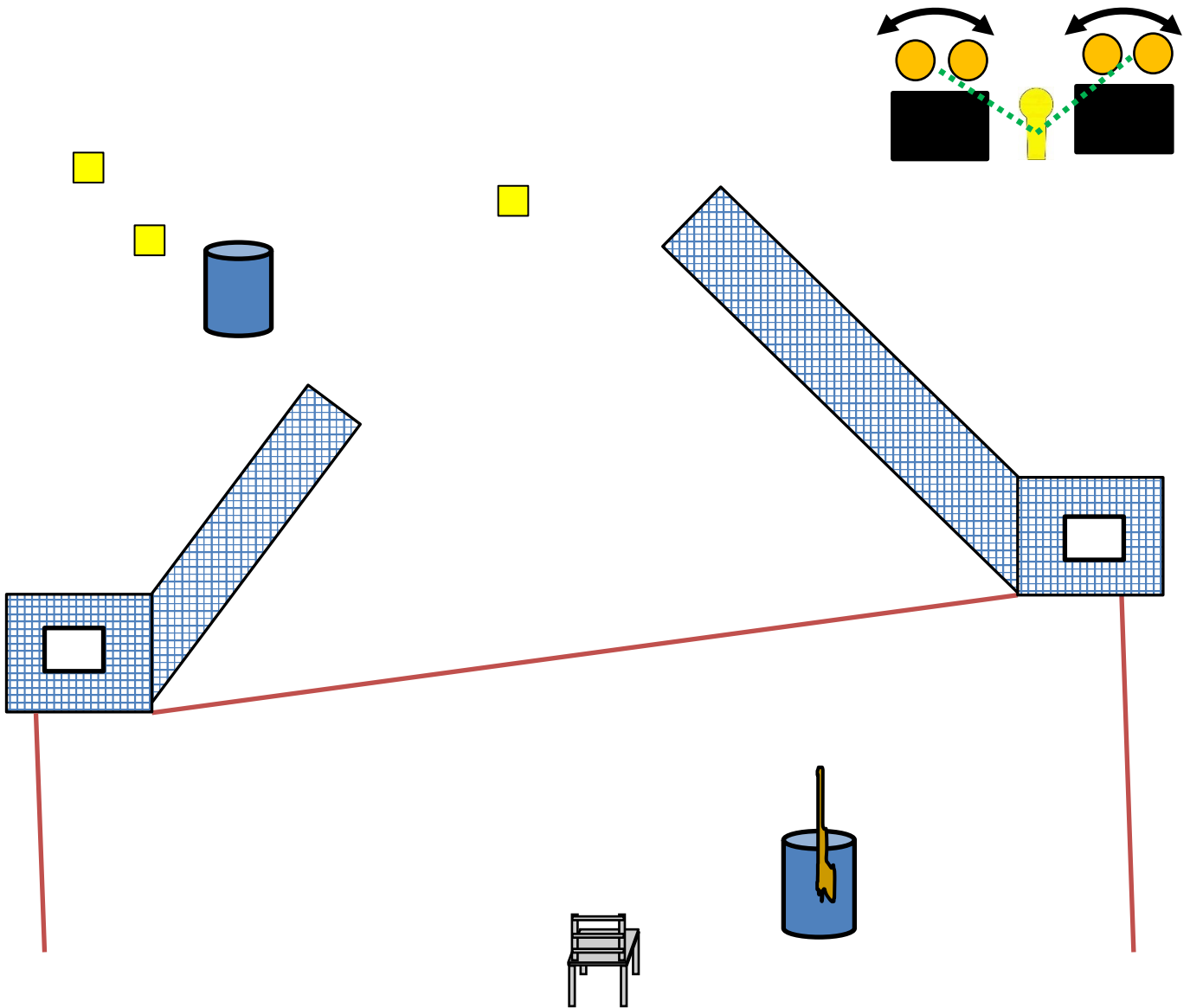
AMMUNITION TYPE: Birdshot.

PROCEDURE

On the Start Signal, Engage targets.
Popper activates 2 sets of 2 swinging frangible targets – all of which remain visible at rest.

SCORING

Rounds to be scored: 8 rounds, 40 points.
Targets: 1 IPSC Popper, 3 IPSC Plates, 4 Frangible Targets.
Time starts: Audible.



STAGE 16

SHOTGUN

RANGE 5

START POSITION:

Standing erect, anywhere within the demarcated area, with the shotgun in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

SHOTGUN READY CONDITION: Loaded (Option 1).

AMMUNITION TYPE: Slugs.

PROCEDURE

On the Start Signal, Engage targets.

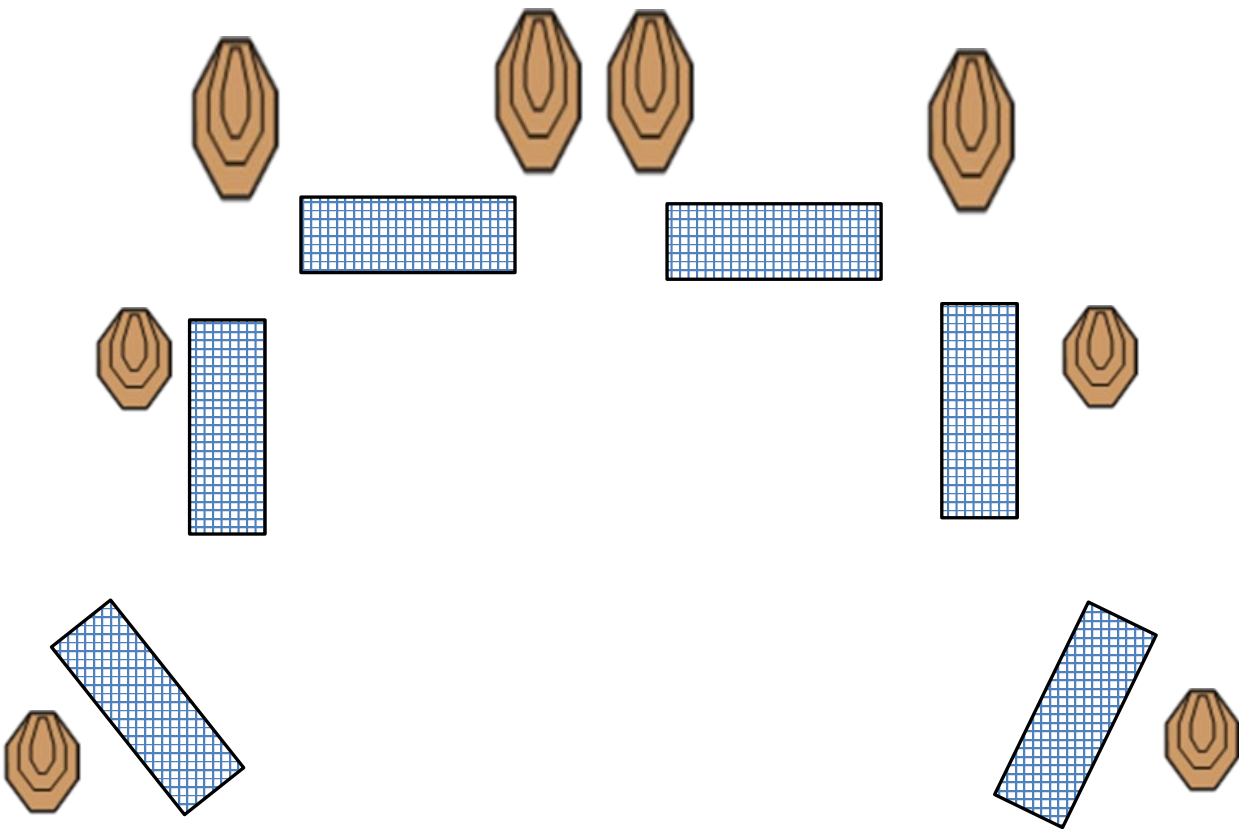
SCORING

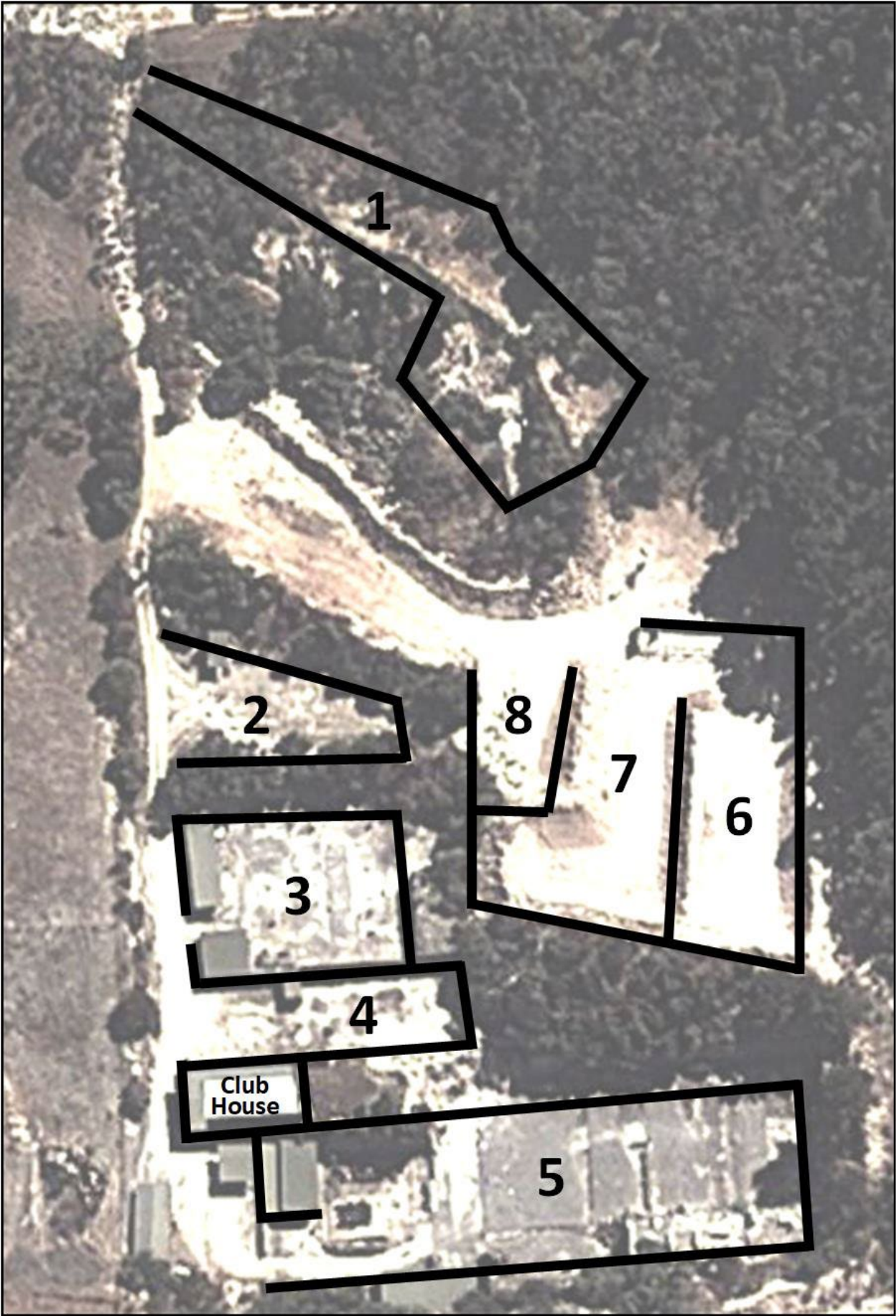
Minimum no of rounds: 8 rounds, 40 points.

Targets: 1 IPSC Target, 4 IPSC Universal Targets.

Scoring hits per paper: 1.

Time starts: Audible.





1

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Club House

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